

i2c Address list (continue'd)

Receive 29 bites for Recalling the Scene Memory

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case 0xF0: // 2 voice mode
    transition_aa = (value2 << 8) + value3; // tra_a      = transition_aa;
    attack1       = (value4 << 8) + value5; // atk1        = attackB1;
    LFO1          = (value6 << 8) + value7; // lfom1       = LFOB1;
    pot00ha       = (value8 << 8) + value9; // lpf_a       = pot00ha;
    pot00ia       = (value10 << 8) + value11; // lpfSpd_a    = pot00ia;
    pot00ja       = (value12 << 8) + value13; // lpf2_a      = pot00ja;
    pot00ka       = (value14 << 8) + value15; // lpf2Spd_a   = pot00ka;
    pot00la       = (value16 << 8) + value17; // lpfWf_a     = pot00la;
    pot00ma       = (value18 << 8) + value19; // lpf2Wf_a    = pot00ma;
    pot00ra       = value20; // fdbk_a      = pot00ra;
    pot00sa       = value21; // cdpt_a      = pot00sa;
    pot00na       = value22; // lpfSW_a     = pot00na;
    pot00oa       = value23; // lpf2SW_a    = pot00oa;
    exB1          = value24; // ex1         = exB1;
    op3SelectBa   = value25; // op3_a       = op3SelectBa;
    arp2a         = value26; // arptn_a     = arp2a;
    arpSpdBa      = value27; // spd_a       = arpSpdBa;
    arpNotes_aa   = value28; // apnote_a    = arpNotes_aa;
    addr1aa       = value29; // waves_a     = addr1aa;
    break;

case 0xF1: // 3 voice mode
    transition_ab = (value2 << 8) + value3; // tra_b      = transition_ab;
    attack2       = (value4 << 8) + value5; // atk2        = attackB2;
    LFO2          = (value6 << 8) + value7; // lfom2       = LFOB2;
    pot00hb       = (value8 << 8) + value9; // lpf_b       = pot00hb;
    pot00ib       = (value10 << 8) + value11; // lpfSpd_b    = pot00ib;
    pot00jb       = (value12 << 8) + value13; // lpf2_b      = pot00jb;
    pot00kb       = (value14 << 8) + value15; // lpf2Spd_b   = pot00kb;
    pot00lb       = (value16 << 8) + value17; // lpfWf_b     = pot00lb;
    pot00mb       = (value18 << 8) + value19; // lpf2Wf_b    = pot00mb;
    pot00rb       = value20; // fdbk_b      = pot00ra;
    pot00sb       = value21; // cdpt_b      = pot00sa;
    pot00nb       = value22; // lpfSW_b     = pot00nb;
    pot00ob       = value23; // lpf2SW_b    = pot00ob;
    exB2          = value24; // ex1         = exB2;
    op3SelectBb   = value25; // op3_b       = op3SelectBb;
    arp2b         = value26; // arptn_b     = arp2b;
    arpSpdBb      = value27; // spd_b       = arpSpdBb;
    arpNotes_ab   = value28; // apnote_b    = arpNotes_ab;
    addr1ab       = value29; // waves_b     = addr1ab;
    break;
```